
Security and Privacy in IoT

CSE 708 Fall 2021

Fundamental Security and Cryptography Concepts

Department of Computer Science and Engineering
University at Buffalo

IoT and Security

- Why do we talk about Internet of Things and security?

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Critical bug impacting millions of IoT devices lets hackers spy on you

By Ionut Ilascu

August 17, 2021

09:23 AM

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Security researchers are sounding the alarm on a critical vulnerability affecting tens of millions of devices worldwide connected via ThroughTek's Kalay IoT cloud platform.

The security issue impacts products from various manufacturers providing video and surveillance

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A vulnerability in the Kalay platform leaves countless IoT devices susceptible to hackers.



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SECURITY & PRIVACY

Warning: Bug allows complete takeover of dozens of popular routers

BY JAMES GELINAS, KOMANDO.COM • JUNE 20, 2020 SHARE:

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Your router plays multiple roles in keeping your home network together. Not only does it connect all of your

Security Objectives

- **Fundamental security objectives**
 - **Confidentiality (C)**: confidential or private information is not disclosed or made available to unauthorized parties
 - **Integrity (I)** : unauthorized modification of data is not permitted
 - **Availability (A)**: resources are promptly available to authorized parties
- **Confidentiality** covers **data confidentiality** and **privacy**
- **Integrity** covers **data integrity** and **system integrity**

More on Security Objectives

- Other security concepts
 - **Authenticity**: the property of being genuine and being able to be verified and trusted
 - **entity authentication**: the entity is who it claims it is
 - **data authentication**: the data is coming from a trusted source
 - **Access control**: only authorized parties can use specific resources in compliance with their privileges
 - **Non-repudiability (repudiability)**: inability (ability) to deny communication or actions
 - **Accountability**: the requirement that all actions of an entity are traced uniquely to that entity
 - covers non-repudiability, intrusion detection, fault isolation, etc.

Symmetric Encryption

- A **computationally secure symmetric key encryption scheme** is defined as:
 - a **private-key encryption scheme** consists of polynomial-time algorithms (Gen, Enc, Dec) such that
 1. Gen: on input the security parameter 1^n , outputs key k
 2. Enc: on input a key k and a message $m \in \{0, 1\}^*$, outputs ciphertext c
 3. Dec: on input a key k and ciphertext c , outputs plaintext m (or fails)
 - we write $k \leftarrow \text{Gen}(1^n)$, $c \leftarrow \text{Enc}_k(m)$, and $m := \text{Dec}_k(c)$
 - this notation means that Gen and Enc are probabilistic and Dec is deterministic

Symmetric Encryption

- **Types of attacks**
 - **ciphertext only attack**: adversary knows a number of ciphertexts
 - **known plaintext attack**: adversary knows some pairs of ciphertexts and corresponding plaintexts
 - **chosen plaintext attack**: adversary knows ciphertexts for messages of its choice
 - **chosen ciphertext attack**: adversary knows plaintexts for ciphertexts of its choice
- A standard minimum expected security is **indistinguishable encryption under a chosen plaintext attack**

Symmetric Encryption

- Symmetric encryption today would be instantiated with **AES** (Advanced Encryption Standard)
 - must use one of the secure **encryption modes**
 - a secure **authenticated encryption mode** can be used if confidentiality and integrity are simultaneously desired

Message Authentication Codes

- A **MAC scheme** is defined by three algorithms:
 - **key generation**: a randomized algorithm, which on input a security parameter 1^n , produces key a k
 - **MAC generation**: a possibly randomized algorithm, which on input a message m and key k , produces a tag t
 - **MAC verification**: a deterministic algorithm, which on input a message m , tag t , and key k , outputs a bit b

Message Authentication Codes

- We desire for a MAC to be **existentially unforgeable under an adaptive chosen-message attack**
 - an adversary is allowed to query tags on messages of its choice
 - at some point it outputs a pair (m, t)
 - the forgery is considered successful if m hasn't been queried before and t is a valid tag for it
 - as with encryption, security guarantees depend on the security parameter
- The most popular MAC instantiation is **HMAC**

Hash Functions

- A **hash function** h is an efficiently-computable function that maps an input x of an arbitrary length to a (short) fixed-length output $h(x)$
- h must satisfy the following **security properties**:
 - **Preimage resistance** (one-way): given $h(x)$, it is difficult to find x
 - **Second preimage resistance** (weak collision resistance): given x , it is difficult to find x' such that $x' \neq x$ and $h(x') = h(x)$
 - **Collision resistance** (strong collision resistance): it is difficult to find any x, x' such that $x' \neq x$ and $h(x') = h(x)$

Hash Functions

- Generic **brute force attacks** on hash functions with n -bit output have the following complexity
 - difficulty of finding a preimage is 2^n
 - difficulty of finding a second preimage is 2^n
 - difficulty of finding a collision with at least 50% probability is about $2^{n/2}$
 - all properties are desired for a general-use hash function
- Today a hash function is instantiated with **SHA-2** (SHA-256 or higher) or **SHA-3**

Other Uses of Hash Functions

- Hash Chains

- a method for authenticating multiple user logins or packet streams
- consists of successive application of a hash function to a string
- n applications of the hash function on x is denoted by $h^n(x)$
- this produces a hash chain of length n

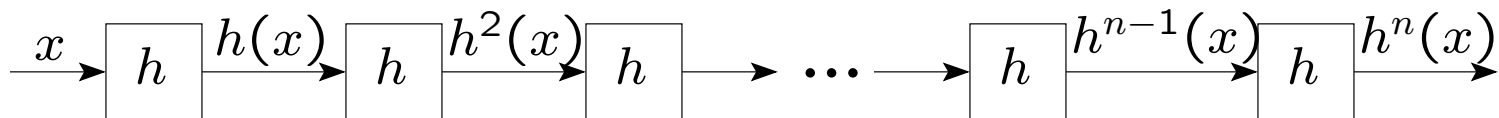
- Example:

- $h^4(x) = h(h(h(h(x))))$ produces a hash chain of length 4

Hash Chains

- Authentication using hash chains

- user generates a hash chain of length n
- at time 1, the user sends $auth_1 = h^n(x)$ (and possibly authenticates it through other means)
- the recipient stores $auth = auth_1$
- at time 2, the user sends $auth_2 = h^{n-1}(x)$
- the recipient checks whether $h(auth_2) = auth_1$ and, if so, accepts
- the recipient updated $auth = auth_2$
- etc.

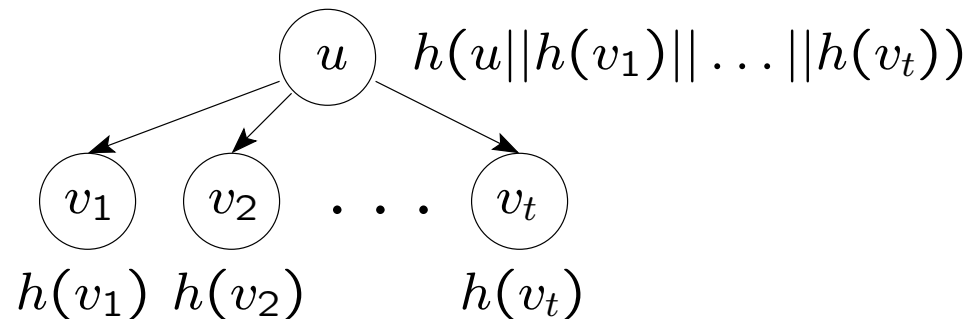


Merkle Hash Trees

- Merkle Hash Tree
 - integrity verification mechanism for hierarchically structured documents or databases
 - the technique works on trees only
 - the hash of the tree is computed in the bottom-up fashion
- Generation of a Merkle hash tree
 - for a leaf node v , simply compute its hash $h(v)$
 - for a non-leaf node u with children v_1, \dots, v_t , compute its hash as $h(u || h(v_1) || \dots || h(v_t))$

Merkle Hash Trees

- Merkle Hash Tree



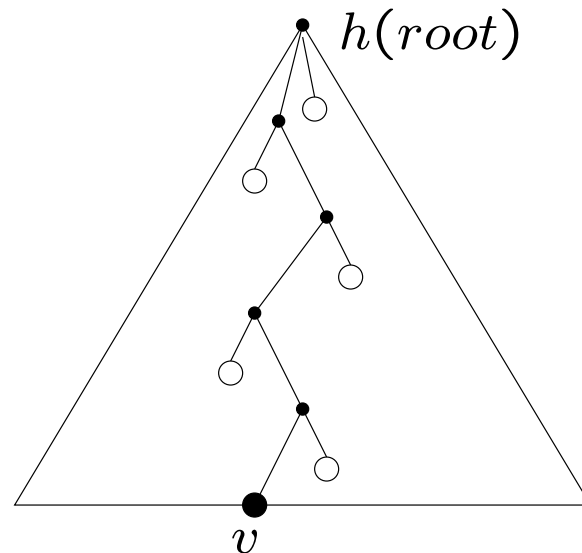
- this computation continues until the hash of the root is computed
- the hash of the root corresponds to the hash of the entire tree

- Integrity verification

- node integrity verification is much faster than hashing the entire tree
- to check node v , obtain hashes of the nodes on the path from v to the root

Merkle Hash Trees

- Integrity verification in Merkle Hash Tree



- your node
- hash is given
- compute the hash

- compute the hash of v and combine it with other hashes on the path to the root
- compare your hash of the root with what you are given
- the node you are authenticating doesn't have to be a leaf

Pseudorandom Generator

- Let G be a (deterministic) algorithm that on input n -bit string s outputs a string of length $\ell(n)$
- G is a **pseudorandom generator** if the following is true:
 1. (expansion) for any n , output is longer than input: $\ell(n) > n$
 2. (pseudorandomness) any PPT distinguisher D can't tell the difference with non-negligible probability:

$$|\Pr[D(r) = 1] - \Pr[D(G(s)) = 1]| \leq \text{negl}(n)$$

where r and s are random strings of size $\ell(n)$ and n

- The seed s must be treated similar to a key

Pseudorandom Function

- An efficient function $F : \{0, 1\}^n \times \{0, 1\}^n \rightarrow \{0, 1\}^n$ is a **pseudorandom function** if any PPT distinguisher D cannot tell apart outputs of F_k and f , i.e.,

$$|\Pr[D^{F_k(\cdot)}(1^n) = 1] - \Pr[D^{f(\cdot)}(1^n) = 1]| \leq \text{negl}(n)$$

for a uniformly chosen function $f : \{0, 1\}^n \rightarrow \{0, 1\}^n$ and uniformly chosen key $k \leftarrow \{0, 1\}^n$

- A typical instantiation of a PRF is AES
- A PRF can also be used to build a PRG
 - define $\text{PRG}(k) := \text{PRF}_k(0) \parallel \text{PRF}_k(1) \parallel \dots$

Public Key Encryption

- A **public-key encryption scheme** consists of three algorithms (Gen, Enc, Dec) such that:
 1. **key generation** Gen, on input security parameter 1^n , outputs a public-private key pair (pk, sk)
 2. **encryption** Enc, on input public key pk and messages m from the message space, outputs ciphertext $c \leftarrow \text{Enc}_{pk}(m)$
 - message space often depends on pk
 3. **decryption** Dec, on input private key sk and ciphertext c , outputs a message $m := \text{Dec}_{sk}(c)$ or a special failure symbol \perp .
- As before, the minimum security expectation is **indistinguishability under a chosen-plaintext attack**

Digital Signatures

- A **signature scheme** is defined by three algorithms (Gen, Sign, Vrfy) such that:
 1. **key generation algorithm** Gen, on input a security parameter 1^n , outputs a key pair (pk, sk) , where pk is the public key and sk is the private key.
 2. **signing algorithm** Sign, on input a private key sk and message $m \in \{0, 1\}^*$, outputs a signature σ , i.e., $\sigma \leftarrow \text{Sign}_{sk}(m)$
 3. **verification algorithm** Vrfy, on input a public key pk , a message m , and a signature σ , outputs a bit b , where $b = 1$ means the signature is valid and $b = 0$ means it is invalid, i.e., $b := \text{Vrfy}_{pk}(m, \sigma)$
- We'll want to achieve the same level of security as for MACs: **existential unforgeability under an adaptive chosen-message attack**

Groups

- A **group** G is a set of elements together with a binary operation \circ such that
 - the set is **closed under the operation** \circ , i.e., for every $a, b \in G$, $a \circ b$ is a unique element of G
 - the **associative law holds**, i.e., for all $a, b, c \in G$,
$$a \circ (b \circ c) = (a \circ b) \circ c$$
 - the set has a **unique identity element** e such that $a \circ e = e \circ a = a$ for every $a \in G$
 - every element has a **unique inverse** a^{-1} in G such that
$$a \circ a^{-1} = a^{-1} \circ a = e$$

Groups

- **Size of a group**
 - a group is **finite** if it has only a finite number of elements
 - the number of elements of a finite group is called the **order** of the group
- The **multiplicative group modulo m** is denoted by \mathbb{Z}_m^*
- A **cyclic group** is one that contains an element a whose powers (using multiplicative notation of group operation) a^i and a^{-i} make up the entire group
- An element a with such property is called a **generator** of the group

Discrete Logarithm Problem

- Discrete logarithms

- we are given a cyclic group G of order q
- then there exists an element $g \in G$ such that $G = \langle g \rangle = \{g^i : 0 \leq i \leq q - 1\}$
- for each $h \in G$ there is a unique x such that $g^x = h$
- such x is called the discrete logarithm of h with respect to g and we use $x = \log_g h$

- The discrete logarithm problem

- in a cyclic group G with given generator g , compute unique $\log_g h$ for a random element $h \in G$

Discrete Logarithm Problem

- Groups in which the **discrete logarithm problem is hard**
 - multiplicative group over \mathbb{Z}_p^* with prime p with certain constraints on the order of the group
 - a subgroup of the above
 - this will allow us to produce a group of prime order q
 - an elliptic curve group modulo a prime p

Diffie-Hellman Key Exchange

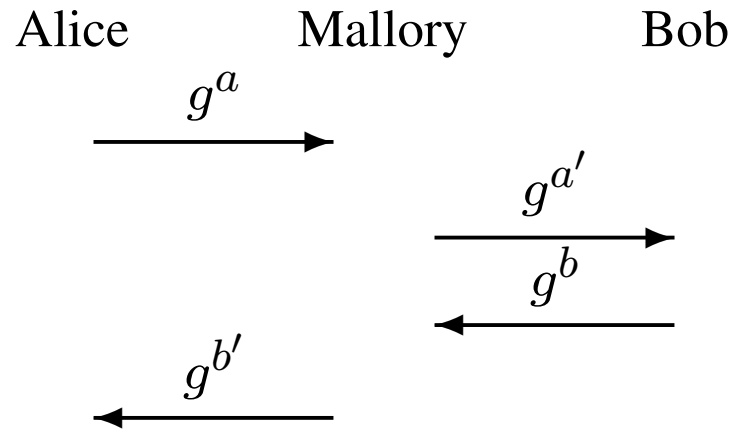
- Diffie-Hellman key exchange protocol
 - Alice and Bob want to compute a shared key unknown to eavesdroppers
 - Alice and Bob share public parameters: a group G of order q and a generator g
 - Alice randomly chooses $x \in \mathbb{Z}_q$ and sends g^x to Bob: $A \xrightarrow{g^x} B$
 - Bob randomly chooses $y \in \mathbb{Z}_q$ and sends g^y to Alice: $A \xleftarrow{g^y} B$
 - the shared secret is set to g^{xy}
 - Alice computes it as $(g^y)^x = g^{xy}$
 - Bob computes it as $(g^x)^y = g^{xy}$
 - it is believed to be infeasible for an eavesdropper to compute g^{xy} given g^x and g^y

Diffie-Hellman Key Exchange

- Diffie-Hellman key exchange protocol
 - Alice and Bob are able to establish a shared secret with no prior relationship
 - it is believed to be infeasible for an eavesdropper to compute g^{xy} given g^x and g^y
- Diffie-Hellman problem
 - Computational Diffie-Hellman (CDH) problem
 - given g , g^x and g^y , compute g^{xy}
 - Decision Diffie-Hellman (DDH) problem
 - given g , g^x , g^y , and g^z , determine whether $xy = z$ (modulo q)

Diffie-Hellman Key Exchange

- **Man-in-the-middle attack** on Diffie-Hellman key exchange



- Alice shares the key $g^{ab'}$ with Mallory
 - Bob shares the key $g^{a'b}$ with Mallory
 - Alice and Bob do not share any key
- A solution is to build an **authenticated Diffie-Hellman key exchange**

Diffie-Hellman Key Exchange

- **Certificates** can be used to aid authentication
 - each user U has a private signing key sk_U and the corresponding public verification key pk_U
 - there is a trusted authority TA that signs keys
 - user U holds a certificate $\text{cert}(U)$ issued by the TA

$$\text{cert}(U) = (U, pk_U, \sigma_{TA}(U, pk_U))$$

- Signatures and certificates can be used to strengthen Diffie-Hellman key exchange
 - different versions of authenticated Diffie-Hellman key exchange are used including in **TLS**

Bilinear Maps

- A one-way function $e : \mathbb{G}_1 \times \mathbb{G}_2 \rightarrow \mathbb{G}_T$ is a **bilinear map** if the following conditions hold:
 - (**Efficient**) \mathbb{G}_1 , \mathbb{G}_2 , and \mathbb{G}_T are groups of the same prime order p , and there exists an efficient algorithm for computing e .
 - (**Bilinear**) For all $g \in \mathbb{G}_1$, $\tilde{g} \in \mathbb{G}_2$, and $a, b \in \mathbb{Z}_p$,
 $e(g^a, \tilde{g}^b) = e(g, \tilde{g})^{ab}$.
 - (**Non-degenerate**) If g generates \mathbb{G}_1 and \tilde{g} generates \mathbb{G}_2 , then $e(g, \tilde{g})$ generates \mathbb{G}_T .
- Bilinear maps are also called **groups with pairings**

Commitments

- Commitment schemes

- a commitment scheme allows one to “commit” to a message m by computing a committed value com
- it can later be opened to reveal m
- the following properties are required to hold:
 - **hiding property**: commitment com reveals nothing about message m
 - **binding property**: it is infeasible to find another message $m' \neq m$ such that com can be opened to m'

Commitments

- A **commitment scheme** is defined by three algorithms
 - **Gen**: randomized algorithm that takes a security parameter 1^n and outputs public parameters params
 - **Com**: randomized algorithm that takes params and a message $m \in \{0, 1\}^n$ and outputs commitment com
 - we make the randomness that **Com** uses explicit, denote it by r , and use $\text{com} = \text{Com}(\text{param}, m, r)$
 - **Open**: a deterministic algorithm that decommits to m by typically disclosing m and r
 - the verifier that check whether com is in fact equal to $\text{Com}(\text{params}, m, r)$

Commitments

- We can use **hash functions** to create a **commitment scheme** (in the random oracle model):
 - Gen takes a security parameter 1^n and chooses an appropriate hash function h
 - to commit to m , choose uniform $r \in \{0, 1\}^n$ and output $\text{Com}(m, r) := h(m||r)$
 - hiding follows because adversary can query $h(*||r)$ with only a negligible probability
 - binding follows from the collision resistance property of h
- A popular number-theoretic commitment is **Pedersen commitment** of the form $\text{Com}(m, r) = g^m h^r$ in a DDH group

Homomorphic Encryption

- **Homomorphic encryption** allows for computing on encrypted data without access to the underlying plaintexts
 - it is a special type of encryption that, given ciphertexts, permits computation on the underlying plaintexts

$$\text{Enc}_k(m_1) \otimes \text{Enc}_k(m_2) = \text{Enc}_k(m_1 \oplus m_2)$$

- homomorphic encryption enables computation on encrypted data and results in efficient protocols for certain problems
- besides Gen, Enc, and Dec, additional algorithm(s) specify how to use homomorphic properties

Homomorphic Encryption

- We'll look at two types of public-key homomorphic encryption
- The first type is called **partially homomorphic encryption** (or just HE for short) and comes with one homomorphic operation
 - of most significant importance to us is the ability to add (integer) values inside ciphertexts
 - we have $\text{Enc}_{pk}(m_1) \cdot \text{Enc}_{pk}(m_2) = \text{Enc}_{pk}(m_1 + m_2)$
 - which in turn implies $\text{Enc}_{pk}(m)^c = \text{Enc}_{pk}(m \cdot c)$
 - Paillier encryption scheme (1999) is a popular cryptosystem of this type

Homomorphic Encryption

- The second type is called **fully homomorphic encryption** (FHE)
 - it supports two types of operations on ciphertexts: addition and multiplication
 - this type enables any function to be evaluated on encrypted data
 - this is suitable for secure computation outsourcing to a single server
- The drawback of FHE is its speed
 - it is not always suitable for moderate or large functions or amounts of data

Summary

- There are many different types of tools which can be used to build secure solutions
- We'll explore them as part of this course