

Applied Cryptography and Computer Security

CSE 664 Spring 2020

Lecture 8: Data Integrity

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Overview

- Going back to the security objectives cryptography helps to achieve:
 - confidentiality
 - integrity
 - authentication
 - entity authentication
 - data authentication
 - access control
 - non-repudiability
- We'll discuss the integrity objective next (in the symmetric key setting)

Data Integrity

- Encryption does not protect data from modification by another party
 - recall the modes of encryption we talked about
- We normally want to ensure that the data arrives in its original form
 - i.e., we want data integrity
- How can we do that?
 - attach a verification tag?
 - how can we make sure that an adversary cannot compute the tag for messages of its choice?

Data Integrity

- This means that we also want to ensure that data comes from an authenticated source
 - i.e., we want **data origin authentication**
- We'll use **message authentication codes** (MAC)
 - a secret key is shared by two communicating parties
 - a MAC cannot be computed (or verified) without the key
- To achieve **source authentication and message integrity**:
 - the sender computes $t = \text{MAC}_k(m)$ and sends (m, t)
 - the receiver recomputes $t' = \text{MAC}_k(m)$ for received m and compares it to t

Message Authentication Codes

- Formally, a **message authentication code** is composed of PPT algorithms $(\text{Gen}, \text{Mac}, \text{Vrfy})$ s.t.:
 1. **key generation algorithm** Gen , on input a security parameter 1^n , outputs a key k , where $|k| \geq n$.
 2. **tag generation algorithm** Mac , on input a key k and message $m \in \{0, 1\}^*$, outputs a tag t , i.e., $t \leftarrow \text{Mac}_k(m)$
 3. **verification algorithm** Vrfy , on input a key k , a message m , and a tag t , outputs a bit b , where $b = 1$ means the tag is valid and $b = 0$ means it is invalid, i.e., $b := \text{Vrfy}_k(m, t)$

MAC

- What **properties** do we want?
 - correctness
 - ?
 - security
 - someone without the key shouldn't be able to forge a MAC on a message
 - given pairs $(m_i, \text{Mac}_k(m_i))$, computing a new pair $(m, \text{Mac}_k(m))$ such that $m \neq m_i$ should be hard

MAC

- Classification of attacks on MACs:
 - **known-text attack**: one or more pairs $(m_i, \text{Mac}_k(m_i))$ are available
 - **chosen-text attack**: one or more pairs $(m_i, \text{Mac}_k(m_i))$ are available for m_i 's chosen by the adversary
 - **adaptive chosen-text attack**: the m_i 's are chosen by the adversary, where successive choices can be based on the results of prior queries
- Which one do we want?

MAC

- Classification of forgeries:
 - **selective forgery**: an adversary is able to produce a new MAC pair for a message under her control
 - **existential forgery**: an adversary is able to produce a new MAC pair but with no control of the value of the message
- Which would we prefer??
- And, as usual, **key recovery** is the most damaging attack on MAC

MAC Security

- We construct an experiment for MACs **existentially unforgeable under an adaptive chosen-message attack**
- Let $\Pi = (\text{Gen}, \text{Mac}, \text{Vrfy})$ be a message authentication code
- **Message authentication experiment** $\text{Mac-forge}_{\mathcal{A}, \Pi}(n)$:
 1. generate $k \leftarrow \text{Gen}(1^n)$
 2. adversary \mathcal{A} is given 1^n and oracle access to $\text{Mac}_k(\cdot)$; let Q denote the set of queries \mathcal{A} makes to the oracle
 3. \mathcal{A} eventually outputs a pair (m, t)
 4. output 1 (\mathcal{A} wins) iff (a) $\text{Vrfy}_k(m, t) = 1$ and (b) $m \notin Q$

MAC Security

- **Definition:** A message authentication code $\Pi = (\text{Gen}, \text{Mac}, \text{Vrfy})$ is secure if any PPT adversary \mathcal{A} has at most negligible probability of succeeding in the above experiment, i.e.,

$$\Pr[\text{Mac-forge}_{\Pi, \mathcal{A}}(n) = 1] \leq \text{negl}(n)$$

- **Important:** MACs do not prevent all traffic injections (e.g., replay attacks)
 - a replayed message will pass verification process
 - addressing this problem by MACs only cannot be done and is left to the application
 - use sequence numbers or time-stamps to make each message unique

Constructing Message Authentication Codes

- We can use **pseudo-random functions** for constructing **fixed-length MACs**
 - let $F : \{0, 1\}^n \times \{0, 1\}^n \rightarrow \{0, 1\}^n$ be a pseudo-random function
- **MAC construction** (for security parameter n):
 - Gen: on input 1^n , choose $k \xleftarrow{R} \{0, 1\}^n$
 - Mac: on input key $k \in \{0, 1\}^n$ and message $m \in \{0, 1\}^n$, output tag $t := F_k(m)$
 - Vrfy: on input key $k \in \{0, 1\}^n$, message $m \in \{0, 1\}^n$, and tag $t \in \{0, 1\}^n$, output 1 if and only if $t = F_k(m)$; and output 0 otherwise

Constructing Message Authentication Codes

- **Security** of our MAC construction:
 - **Theorem:** assuming that F is a pseudo-random function, the above fixed-length MAC construction is secure (existentially unforgeable under an adaptive chosen-message attack)
 - **Proof intuition**
 - as before, first substitute the pseudo-random object with a truly random
 - what is the probability that the output of random function can be predicted on a “new point”?
 - what is the “difference” between pseudo-random and random functions?

Variable-Length MACs

- Now how do we authenticate messages longer than n bits?
 - can partition a message into n -bit blocks
 - authenticate each block separately?
 - combine all messages into a single block?
- It is possible to construct **secure MACs** using only pseudo-random functions
 - must sequentially tie all blocks together
 - must ensure that tag forging based on message length is not possible

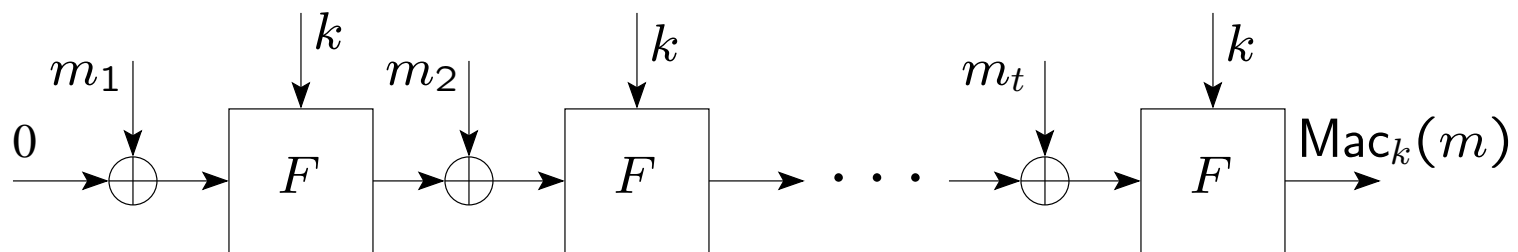
Variable-Length MACs

- MAC algorithms widely used in practice use **chaining**:
 - CBC-MAC (based on a block cipher)
 - HMAC (based on a hash function)
- They produce only **one n -bit tag** for messages of any length
 - specifically were designed to be efficient

MAC Algorithms

- **CBC-MAC**

- DES in the cipher block chaining (CBC) mode has been a widely used MAC algorithm (FIPS 113 and ANSI standard X9.17)
- uses the initialization vector 0
- last block is used as the MAC



CBC-MAC

- Security of CBC-MAC
 - random IV is not used, it is set to constant 0^n
 - CBC-MAC is secure for messages of a **fixed number of t blocks**
- Compare this with CBC mode of encryption
 - random IV was necessary in encryption to prevent a codebook attack
 - random IV in a MAC construction gives room to tampering
 - all ciphertext blocks are necessary for decryption
 - using all ciphertext blocks as a MAC tag results in an insecure construction

CBC-MAC

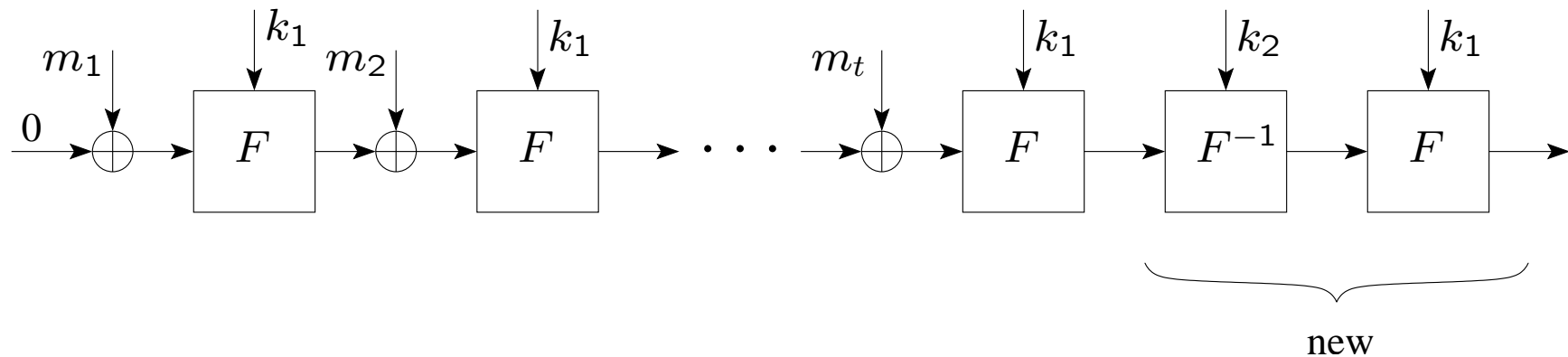
- If the number of blocks can vary, (adaptive chosen-text) existential forgery is possible
 - assume the adversary obtains a message-MAC pair (m_1, t_1)
 - the adversary queries a MAC for $m_2 = t_1$ and obtains (m_2, t_2)
 - then $t_2 = F_k(F_k(m_1))$ and is the MAC for the 2-block message $(m_1 || 0)$

CBC-MAC

- Another example of forgery in CBC-MAC
 - assume we have two pairs (m_1, t_1) and (m_2, t_2) for one-block messages m_1 and m_2
 - we request the MAC on a 2-block third message $m_3 = (m_1 || z)$ and obtain $((m_1 || z), t_3)$
 - then $t_1 = F_k(m_1)$, $t_2 = F_k(m_2)$, and $t_3 = F_k(t_1 \oplus z)$
 - we are able to construct the MAC for the new 2-block message $m_4 = m_2 || (t_1 \oplus z \oplus t_2)$; it is also t_3
- The fix: do MAC strengthening

CBC-MAC

- One possibility of CBC-MAC strengthening:



- this prevents the forgery without impacting the intermediate stages
- (it also reduces the threat of exhaustive key search)
- we can derive k_1 and k_2 from k as $k_1 = F_k(1)$ and $k_2 = F_k(2)$

CBC-MAC

- Other solutions are possible as well:
 1. prepend the input with a length block before the MAC computation
 - it is important that this block is not at the end
 2. create a length-dependent key from k
 - if ℓ is the number of blocks, first compute a new key as $k_\ell = F_k(\ell)$
 - use k_ℓ to produce the authentication tag
 3. ...

MAC Algorithms

- The next construction is **HMAC**
 - requires knowledge of hash functions
 - we'll look at cryptographic hash functions next
- **To summarize** what we've learned so far:
 - integrity is a separate security goal that requires tools designed for it
 - integrity or message authentication can be achieved using pseudo-random functions
 - CBC-MAC and HMAC are used in practice
- **The key used for integrity protection must differ from the key used for confidentiality protection**