

Applied Cryptography and Computer Security

CSE 664 Spring 2017

Lecture 7: Advanced Encryption Standard (AES)

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Lecture Outline

- **Last time:**
 - **block ciphers**
 - **Data Encryption Standard**
 - **attacks on DES**
 - **double and triple DES**
- **This lecture:**
 - **Advanced Encryption Standard**
 - **cipher details**

Advanced Encryption Standard (AES)

- In 1997 NIST made a formal call for an **unclassified publicly disclosed encryption algorithm available worldwide and royalty-free**
 - the goal was to replace DES with a new standard called AES
 - the algorithm must be a symmetric block cipher
 - the algorithm must support (at a minimum) 128-bit blocks and key sizes of 128, 192, and 256 bits
- The **evaluation criteria** were:
 - security
 - speed and memory requirements
 - algorithm and implementation characteristics

AES

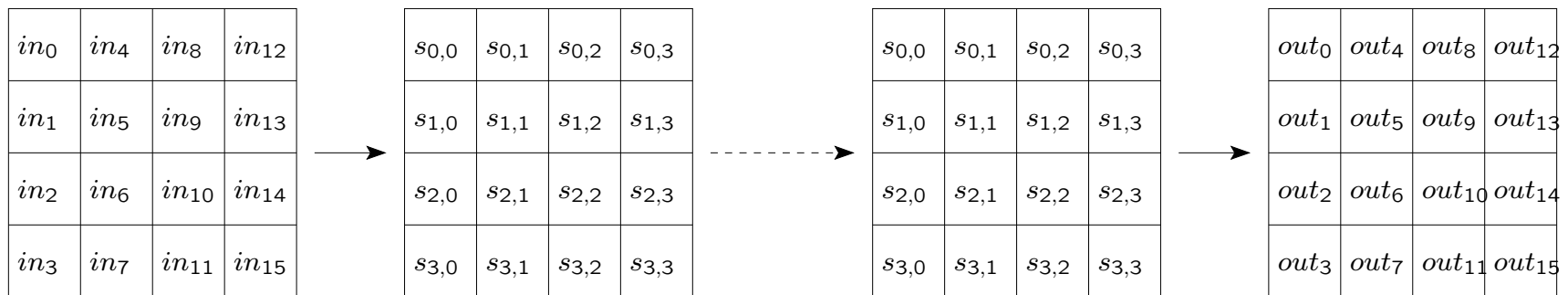
- In 1998 15 candidate AES algorithms were announced
- They were narrowed to 5 in 1999: MARS, RC6, Rijndael, Serpent, and Twofish
 - all five were thought to be secure
- A more thorough evaluation was performed
- In 2000 NIST announced that **Rijndael was selected** as the AES
- In 2001 AES was published for public review and comments and adopted later that year (published in FIPS 197)
- The selection process for the AES was very open

AES

- **Rijndael**
 - invented by Belgian researchers **Daemen and Rijmen**
 - designed to be simple and efficient in both hardware and software on a wide range of platforms
 - supports different block sizes (128, 192, and 256 bits)
 - supports keys of different length (128, 192, and 256 bits)
 - uses a variable number of rounds
 - $N_r = 10$ if both keys and block sizes are 128
 - $N_r = 12$ if max of block and key sizes is 192
 - $N_r = 14$ if max of block and key sizes is 256

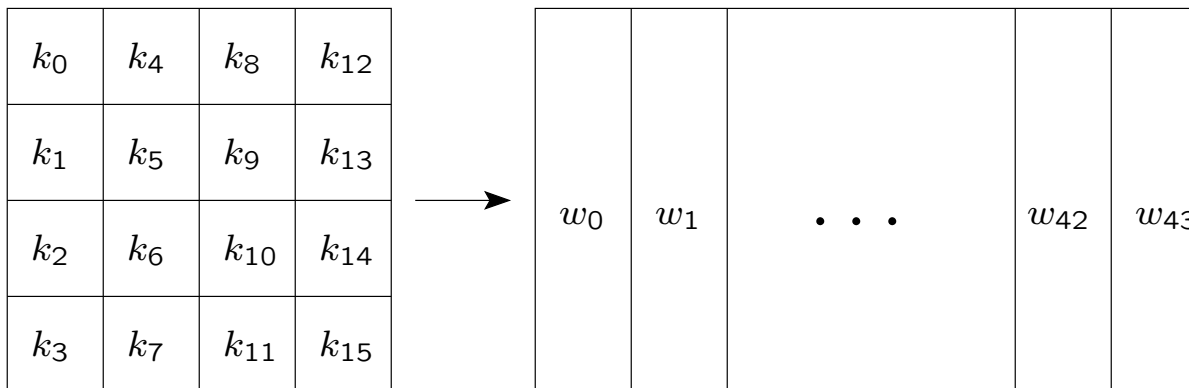
AES

- **During encryption:**
 - the block is copied into the state matrix
 - the state is modified at each round of encryption and decryption
 - the final state is copied to the ciphertext



AES

- **The key schedule in AES**
 - the key is treated as a 4×4 matrix as well
 - the key is then expanded into an array of words
 - each word is 4 bytes and there are 44 words (for 128-bit key)
 - four distinct words serve as a round key for each round



AES

- **Rijndael doesn't have a Feistel structure**
 - **2 out of 5 AES candidates (including Rijndael) don't use Feistel structure**
 - **they process the entire block in parallel during each round**
- **The operations are (3 substitution and 1 permutation operations):**
 - **SUBBYTES: byte-by-byte substitution using an S-box**
 - **SHIFTROWS: a simple permutation**
 - **MIXCOLUMNS: a substitution using mod 2^8 arithmetics**
 - **ADDRoundKey: a simple XOR of the current state with a portion of the expanded key**

AES

- At a high-level, **encryption** proceeds as follows:
 - set initial state $s_0 = m$
 - perform operation **ADDRoundKey** (XORs k_i and s_i)
 - for each of the first $N_r - 1$ rounds:
 - perform a substitution operation **SUBBYTES** on s_i and an **S-box**
 - perform a permutation **SHIFTRows** on s_i
 - perform an operation **MIXColumns** on s_i
 - perform **ADDRoundKey**
 - the last round is the same except no **MIXColumns** is used
 - set the ciphertext $c = s_{N_r}$

AES

- **More about Rijndael design...**
 - **ADDRoundKey is the only operation that uses key**
 - **that's why it is applied at the beginning and at the end**
 - **all operations are reversible**
 - **the decryption algorithm uses the expanded key in the reverse order**
 - **the decryption algorithm, however, is not identical to the encryption algorithm**

AES

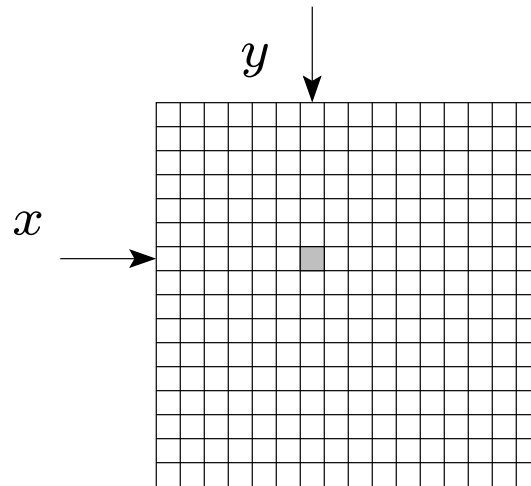
- The **SUBBYTES** operation
 - maps a state byte $s_{i,j}$ to a new byte $s'_{i,j}$ using S-box
 - the S-box is a 16×16 matrix with a byte in each position
 - the S-box contains a permutation of all possible 256 8-bit values
 - the values are computed using a formula
 - it was designed to resist known cryptanalytic attacks (i.e., to have low correlation between input bits and output bits)

AES

- The **SUBBYTES** operation

- to compute the new $s'_{i,j}$:

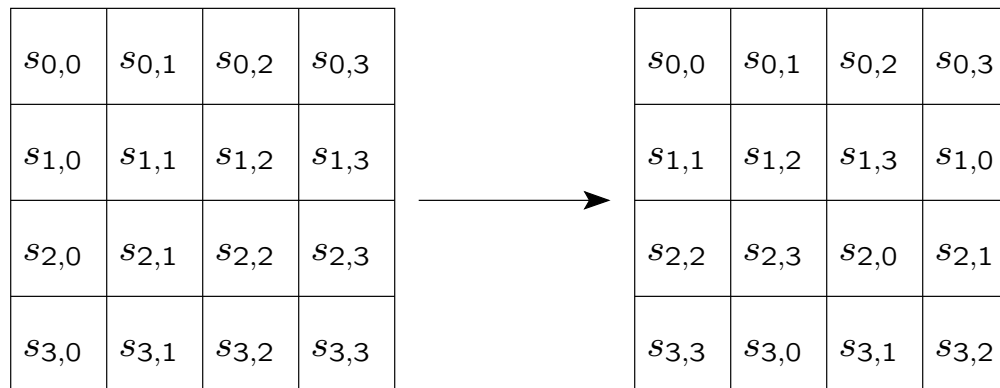
- set x to the 4 leftmost bits of $s_{i,j}$ and y to its 4 rightmost bits
- use x as the row and y as the column to locate a cell in the S-box
- use that cell value as $s'_{i,j}$



- the same procedure is performed on each byte of the state

AES

- The **SHIFTROWS** operation
 - performs circular left shift on state rows
 - 2nd row is shifted by 1 byte
 - 3rd row is shifted by 2 bytes
 - 4th row is shifted by 3 bytes



- important because other operations operate on a single cell

AES

- The **MIXCOLUMNS** operation
 - multiplies the state by a fixed matrix

$$\begin{bmatrix} 02 & 03 & 01 & 01 \\ 01 & 02 & 03 & 01 \\ 01 & 01 & 02 & 03 \\ 03 & 01 & 01 & 02 \end{bmatrix} \begin{bmatrix} s_{0,0} & s_{0,1} & s_{0,2} & s_{0,3} \\ s_{1,0} & s_{1,1} & s_{1,2} & s_{1,3} \\ s_{2,0} & s_{2,1} & s_{2,2} & s_{2,3} \\ s_{3,0} & s_{3,1} & s_{3,2} & s_{3,3} \end{bmatrix} = \begin{bmatrix} s'_{0,0} & s'_{0,1} & s'_{0,2} & s'_{0,3} \\ s'_{1,0} & s'_{1,1} & s'_{1,2} & s'_{1,3} \\ s'_{2,0} & s'_{2,1} & s'_{2,2} & s'_{2,3} \\ s'_{3,0} & s'_{3,1} & s'_{3,2} & s'_{3,3} \end{bmatrix}$$

- was designed to ensure good mixing among the bytes of each column
- the coefficients 01, 02, and 03 are for implementation purposes (multiplication involves at most a shift and an XOR)

AES

- **Decryption:**
 - **inverse S-box is used in SUBBYTES**
 - **inverse shifts are performed in SHIFTRROWS**
 - **inverse multiplication matrix is used in MIXCOLUMNS**
- **Key expansion:**
 - **was designed to resist known attacks and be efficient**
 - **knowledge of a part of the key or round key doesn't enable calculation of other key bits**
 - **round-dependent values are used in key expansion**

AES

- **Summary of Rijndael design**
 - **simple design but resistant to known attacks**
 - **very efficient on a variety of platforms including 8-bit and 64-bit platforms**
 - **highly parallelizable**
 - **had the highest throughput in hardware among all AES candidates**
 - **well suited for restricted-space environments (very low RAM and ROM requirements)**
 - **optimized for encryption (decryption is slower)**

Encryption Modes

- Recall that **encryption modes** specify how messages longer than one block are encrypted and decrypted
- 4 modes of operation were standardized in FIPS Pub. 81 for DES
 - electronic codebook mode (ECB), cipher feedback mode (CFB), cipher block chaining mode (CBC), and output feedback mode (OFB)
- 5 modes have been approved by NIST for AES and other ciphers in 2001
 - the 4 above and counter mode

Bootstrapping Symmetric Encryption

- You can **communicate a secret key** to your friend by:
 - phone, (slow) mail, inviting her for dinner, ...
- We are going to use **public key encryption** to communicate the symmetric encryption key
- **To agree on a secret symmetric key**, the idea is:
 - pick a fresh secret key s and encrypt it with the friend's publicly known key pk as $\text{Enc}_{pk}(s)$
 - the friend will be able to decrypt and use s , but nobody else