

Eric Pitman Summer Workshop in Computational Science



1. The R command line; using variables



CENTER FOR **COMPUTATIONAL RESEARCH**



University at Buffalo
The State University of New York

The Plan:



- Basic R syntax and approach
 - Variables, datatypes, data structures
 - Functional, vector-based language
 - Descriptive statistics and plotting
 - Pointers to useful references
- Introduce development and prototyping environments
 - RStudio
 - Jupyter Notebooks for R

Introductions: R

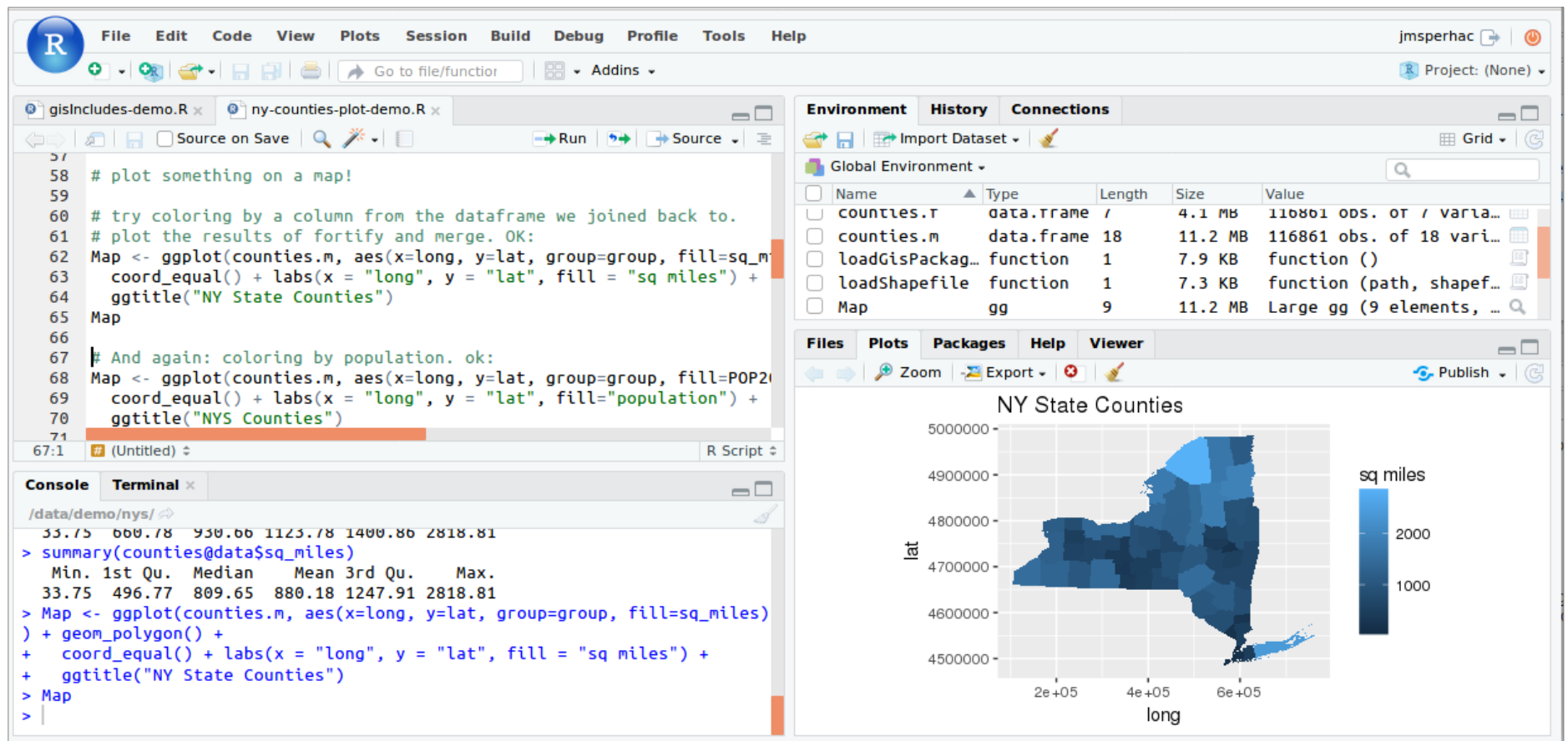
- Functional language
 - Functions are first-class objects
- Vector-based
 - There are no scalars
- Open-source language
- (Many!) User-contributed packages
- Visualization

VIDIA Dashboard: RStudio Tool

The screenshot displays the VIDIA Dashboard interface for user J M Sperhac. The dashboard is organized into several panels:

- Left Sidebar:** Contains navigation links for Dashboard, Profile, Groups (17), Account, Contributions (34), Usage, Collections, Messages (132), Projects (2), Citations, and Activity (867).
- Top Bar:** Shows the user's name 'J M Sperhac' and a 'Dashboard' breadcrumb. An 'Add Modules' button is located in the top right corner.
- My Tools Panel:** A list of installed tools with heart icons for favorites and folder icons for organization. The tools listed are GNU Octave IDE, IPython QT Console, Jupyter, Orange, PSPP, Rapid Miner v5, **RStudio** (highlighted with a red circle and a red arrow), and Spyder Python IDE. A note at the bottom states: 'Add a tool to your favorites by clicking a heart. Click the heart again to remove it.'
- Tips and Documentation Panel:** Contains 'VIDIA Tips' (Knowledge Base, Using VIDIA, HUBzero user documentation) and 'Tools and Tool Documentation' (R and RStudio, RapidMiner). It also includes links for 'Upload and download your files' and 'File access with UBBox'.
- My Sessions Panel:** Displays a session with a thumbnail image. Below the thumbnail, it shows 'LAST ACCESSED: June 06, 2018 @ 3:45pm' and buttons for 'Open' and 'Terminate'.
- Dashboard Introduction Panel:** Provides a welcome message and instructions: 'Welcome to your customizable dashboard page! To get started, click the "Add Modules" button towards the top of this page. You will then be presented with a list of modules you may add to your page. You may also, at that time, remove any unwanted modules or rearrange the current modules by drag-and-drop!'.

RStudio



Four Rstudio panes: Editor, Environment/History, Plots/Help, Console

Command Line Prompt



- RStudio:

>

- Jupyter:

In [*integer*]

R Practical Matters

RStudio characteristics



- R is case sensitive (R != r)
- Command line prompt is `>`
- To run R code: use command line, or save script and `source("script_name")`
- To separate commands, use `;` or a newline
- The `#` character marks a non-executed *comment*
- To display help files:
`?<command-name>` or `??<command-name>`

R as a Calculator



> 2 + 3 * 5 # Order of operations

> (2 + 3)*5 # Spaces are optional

On the RStudio command line...

R Output



```
> 2 + 3 * 5
```

```
[1] 17
```

Q: What's that [1] about?

A: R numbers outputs with $[n]$

Try this in the command line:

```
> 1:500
```

About Comments



> 2 + 3 * 5 # Order of operations

A comment is:

Text useful to humans, ignored by computer

Helps you understand what code does, or why

Denoted by a pound sign in R

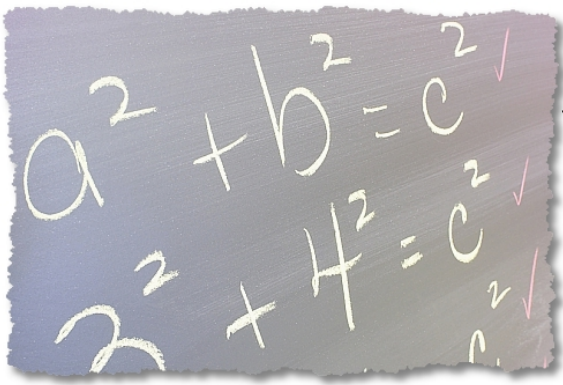
Use them!!

R as a Calculator



Try these in your RStudio console:

<code>> 4^2</code>	<code># 4 raised to the second power</code>
<code>> 3/2</code>	<code># Division</code>
<code>> sqrt(16)</code>	<code># Square root</code>
<code>> 3 - 7</code>	<code># Subtraction</code>
<code>> log(10)</code>	<code># Natural logarithm</code>
	<code># with base e=2.718282</code>



Variables: Save It

How do we keep a value for later use?

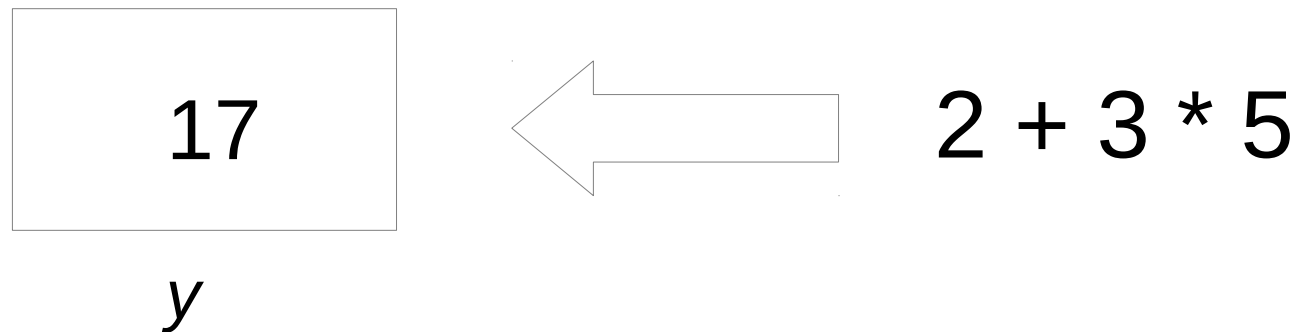
Variable assignment!

```
> y = 2 + 3 * 5      # Do some arithmetic  
> y                  # R stores this value as y  
[1] 17
```

y can be found under Values in the Workspace window

Variable Assignment

`> y = 2 + 3 * 5` # R stores this value as *y*



y can be found under Values in the
Workspace window

Naming Variables in R

Variable names may consist of letters, numbers and the dot or underline characters. It should start with a letter. Keep it unique!

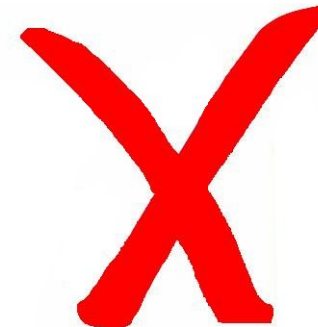
Good:

```
> y = 2  
> try.this = 33.3  
> oneMoreTime = "woohoo"
```

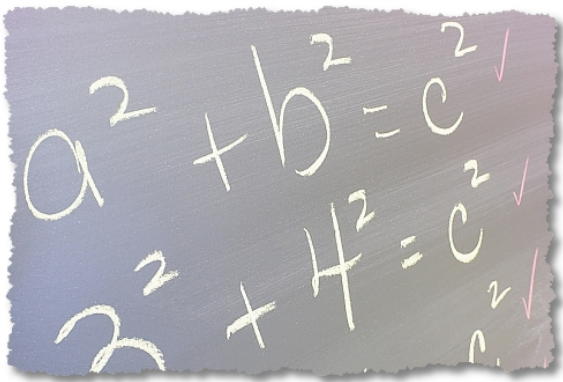


Bad:

```
> 2y = 2  
> _z = 33.3  
> function = "woohoo"
```



* *function* is a reserved word in R



Assign Variables

Try these in your RStudio console:

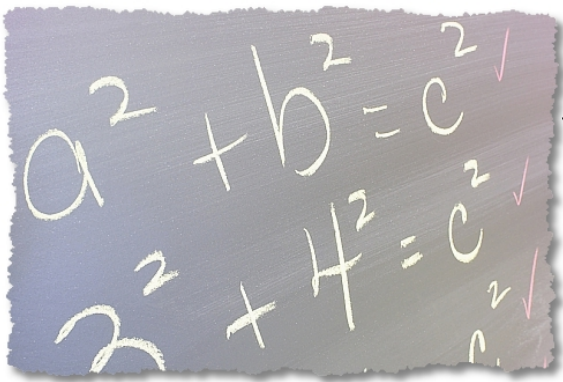
make variable assignments

```
> abc = 3
```

```
> Abc = log(2.8) * pi
```

```
> ABC = "fiddle"
```

Now, check Workspace: Values



Variables: Save It

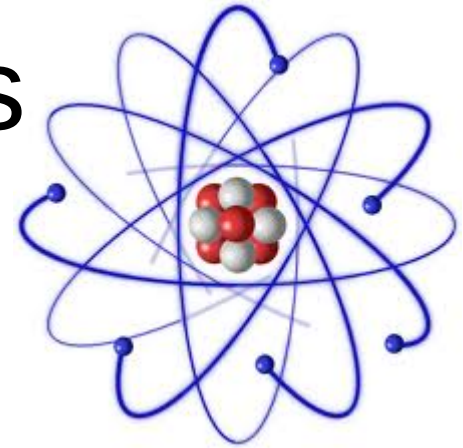
Alternate R syntax for assignment

```
> y = 2 + 3 * 5
```

```
> z <- 2 + 3 * 5      # Same thing as y
```

Variable assignment: Use = or <-

R's Atomic Data Types



Let's take a look at some available data types:

- Numeric (includes integer)
3.14, 1, 2600
- Character (string)
“hey, I'm a string”
- Logical
TRUE or FALSE
- NA
No value known

Numeric Data



Find the type of a variable using class()

```
> class(8)                                # numeric type  
[1] "numeric"
```

```
> class(6.02e+24)                         # numeric type  
[1] "numeric"
```

```
> class(pi)                              # numeric type (predefined in R)  
[1] "numeric"
```

Character and Logical Data

Find the type of a variable using class()

```
> class("phooey") # character type:  
[1] "character"      # notice the quotes
```

```
> class(TRUE)     # logical type: no quotes  
[1] "logical"
```

```
> class(NA)        # NA (no quotes) means "no value known"  
[1] "logical"
```



RStudio Test Flight



To whet your appetite for RStudio, let's try:

- Using the editor
- Entering data
- Making a plot in R
- Sourcing a file

The M&M Exercise



On your workstation:

- Sign in to vidia.ccr.buffalo.edu
- Start the RStudio tool
- Create/Access Project from GitHub

`git://github.com/ubccr/hsws.git`

- Files pane: click *examples*, then *mm*, then:
`mm-single-example.R`

The M&M Exercise



Inside mm-single-example.R:

- Change the M&M color counts in the *mv* variable
- Edit *ptitle*, if you want

```
# EDIT HERE: ...
```

```
mv1 = c("red", "blue", "green", "yellow", "orange", "brown")
```

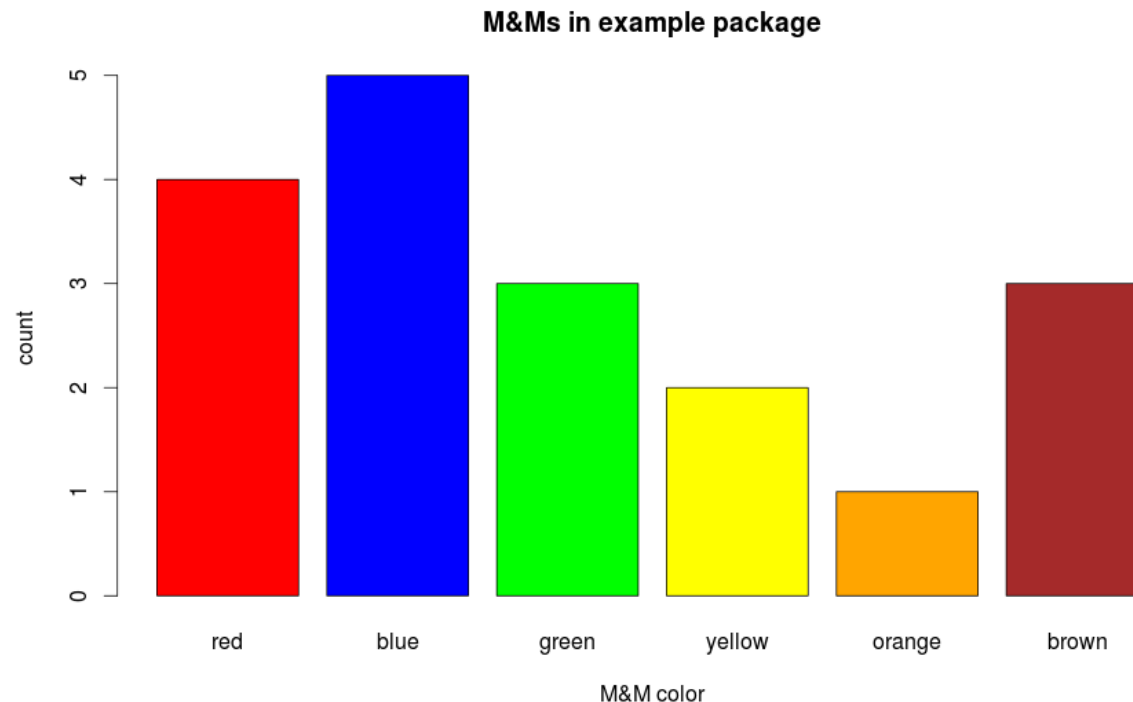
```
mv = c( 4,    5,    3,    2,    1,    3)
```

```
ptitle = "M&Ms in example package"
```

The M&M Exercise

Inside mm-single-example.R:

- Save the file to your home directory (File:Save)
- Source the file (Source button)



The M&M Exercise



Questions:

- What have you plotted?
- What outputs does R provide in the console?
- What variables were created?
- What else happens inside this source file?

OK, now you can eat...

The M&M Exercise



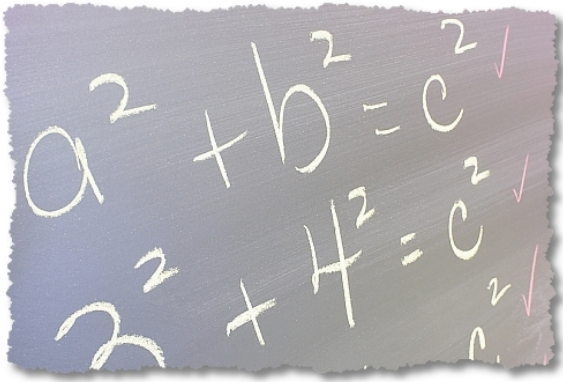
- Distribution of colors across many samples
- Increase the number of samples—reveal the underlying distributions
- Barplot
 - Counts of colors in one sample
- Histogram
 - Instances of color counts across all samples

Using Logical Operators



<code>1==2</code>	<i># equivalence test: double equals</i>
<code>9 != 19</code>	<i># “not equal” test</i>
<code>3 < 204</code>	<i># less-than test</i>
<code>18 > 44</code>	<i># greater-than test</i>
<code>“tree”==89</code>	<i># comparing mixed data types</i>

What should the results of these tests be?



A Logical Test

Compare R syntax for assignment

```
> y = 2 + 3 * 5
```

```
> z <- 2 + 3 * 5    # Same thing as y
```

```
> y==z              # Here's the test...
```

```
[1] TRUE
```

Logical Data



A logical value is often created from a comparison between variables.

$u \ \& \ v$ # Are u AND v both true?

$u \ | \ v$ # Is at least one of u OR v true?

$!u$ # “NOT u ” flips the logical value of
 # variable u

Learning about Object x



R stores everything, variables included, in Objects.

Objects have *attributes*, such as: name, dim, class.

Object x



```
> x <- 2.71
```

```
> print(x)
```

```
# print the value of the object
```

```
[1] 2.71
```

```
> class(x)
```

```
# what data type or object type?
```

```
[1] "numeric"
```

```
> is.na(x)
```

```
# is.na() tests whether a value has a  
# known value
```

```
[1] FALSE
```

Interlude

Complete variable/atomic datatype exercises.



Open in the RStudio source editor:

`<workshop>/exercises/1-exercises-variables-atomic-datatypes.R`

Interlude++

Once you have completed the exercises, browse further information about R:



An R tutorial (Check out slides 25-32, then 45-49 for relevant material):

- http://jaredknowles.com/s/Tutorial1_Intro.html

The Vocabulary of R:

- <http://adv-r.had.co.nz/Vocabulary.html>